



American Dynamics

From Tyco Security Products

KONE Elevator System

Integration Guide

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American Dynamics
6600 Congress Avenue
Boca Raton, FL 33487 U.S.A.

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Introduction

KONE Elevator System Integration Overview	1
Product Components	1
Elevator Locking Interface Example	2
Global Landing Matrix and Default Landing Matrix Configuration Example	2
KONE Direct Elevator Access Example	3
Features	4

Installation

Minimum Requirements	5
Hardware	5
Installation	6

Administration

General Hardware information	7
Victor integration information	7
Roles	7
Reports	7
Events	7
Maps	7
Adding KONE Elevator System	8
Editing KONE Elevator System	12
Adding KONE Global Landing Matrix	16
Editing KONE Global Landing Matrix	18
Adding KONE Default Landing Matrix	19
Editing KONE Default Landing Matrix	21
Adding KONE Landing	22
Editing KONE Landing	24
Adding KONE COP Clearance Landing Matrix	25
Editing KONE COP Clearance Landing Matrix	27
Adding KONE COP	29
Editing KONE COP	32
Adding KONE Direct Elevator Access	34
Editing KONE Direct Elevator Access	36
Adding KONE DOP	38
Editing KONE DOP	40
Adding KONE DOP Clearance Landing Matrix	41
Editing KONE DOP Clearance Landing Matrix	44
Configuring KONE Actions	45
Configuring KONE Alerts	46

Operation

Health Dashboard 51

Reports..... 51

Manual Actions..... 52

 Secure a Landing 52

 UnSecure a Landing..... 52

 Normal Landing..... 53

Introduction

KONE Elevator System Integration Overview

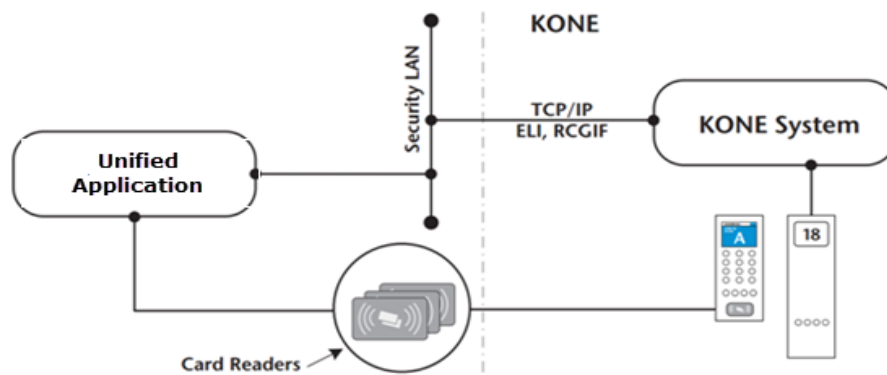
KONE Elevator System integration provides advanced, seamless integration between victor unified systems and KONE Elevator System. KONE Elevator System provides security to particular landings (floors) in a multi-level building by ensuring that only those authorized may go to a particular landing, or exit on that landing. Access to particular landings is determined through a swipe of a card to a card reader called a Destination Operation Panel (DOP) outside of the elevator or a Car Operation Panel (COP) situated inside the Elevator Car. The card reader accesses the personnel privilege assigned to a specific KONE Elevator access configuration.

This document describes the KONE Elevator System integration from within the victor environment. All the features/functionality explained are with respect to the victor platform.

Product Components

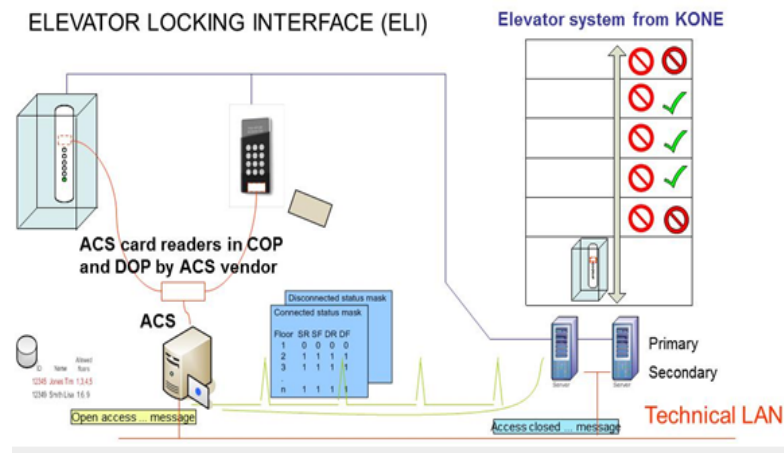
- **KONE Elevator System Client:** Used to specify connection details to KONE Elevator System.
- **KONE Elevator System Objects:** Physical or logical KONE entities within the victor environment.
- **KONE Elevator System Server Component:** The heart of the integration, facilitates and maintains communication with the KONE objects.

Figure 3-1 System Overview



All relevant KONE Elevator System editors are available from victor's KONE ribbon bar after driver installation.

Elevator Locking Interface Example



Global Landing Matrix and Default Landing Matrix Configuration Example

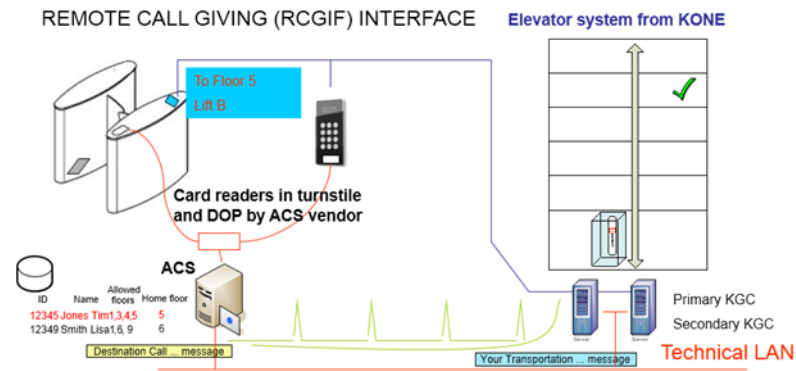
TABLE 1. Global Landing Matrix Configuration and Default Landing Matrix Example

Global Landing Matrix		Default Landing Matrix		Clearance Landing Matrix	Floors Selectable in DOP/COP	
Connected Mask	Disconnected Mask	Connected Mask	Disconnected Mask		Connected Mask	Disconnected Mask
1	2	4	3	5	1,4,5	2,3
2	6	3	5	10	2,3,10	6,5

In this example, if a card is swiped, the open floors for that clearance (configured in the Clearance Landing Matrix) will be available to that individual on the DOP/COP.

If the connection is lost between the elevator system and the Unified server, the Disconnected Mask is used instead of the Connected Mask, but still functions the same way as the Global and Default Landing Matrix.

KONE Direct Elevator Access Example



Features

The objective of the KONE Elevator System integration is to provide a standard, single interface between KONE Elevator System devices and American Dynamic's victor Unified Management product.

The following are the features supported:

- Secure access to particular floors of multi-level buildings by ensuring that only authorized personnel may go to a particular floor or exit on that floor.
- Schedule-based floor access for all personnel.
- Journaling and reporting of floor selections by personnel.
- Remote monitoring using the Activity Viewer.
- Support of up to 30 KONE Elevator systems/groups.
- Each elevator group controller is associated with a "Server A" IP address and a "Server B" IP address. During communication, "Server A" is the primary server and "Server B" is the backup server.
- Each elevator group supports a maximum of 8 elevator cabs per group – for a total of 240 elevator cabs on a unified server.
- Each elevator group supports 63 floors, and the front and rear doors of each elevator cab.
- Each landing supports up to 255 DOP devices.
- Support for Elevator Direct Access
- Home Floor configuration allows selection of only one floor (front or rear).
- Support for Car Operating Panels(COP)
- Support for DOP without readers attached
- Manual actions to secure or unsecure landing
- Exemption Group can access Secured landing.
- Supports victor role respect
- Supports Schedule actions to secure or unsecure landing
- Provides integration with victor Object Association
- Provides victor Client-side event management
- Monitor devices on victor Maps and Health dashboard

Installation

Minimum Requirements

Hardware

KONE elevator system integration has the same hardware requirements as victor Unified Client and victor Site Manager. Therefore, if the machine can successfully run victor then it will satisfy KONE elevator system integration requirements.

Installation

The KONE elevator system installer must be installed on both the **victor Site Manager** and all **victor Unified Client** machines.

Procedure 4-1 Installing KONE Elevator system Integration to victor

Step	Action
1	Close any currently running programs.
2	Open a web browser (for example, Windows Internet Explorer) and navigate to http://www.americandynamics.net
3	Download the appropriate version of the KONE Integration Software Driver for your version of victor.
4	Launch the KONE Integration Software Driver. The End User License Agreement window appears.
5	Select I agree to the license terms and conditions check box, and then click Install . For server installations running CrossFire service, the Tyco CrossFire Service Alert dialog box appears.
6	Click OK to continue with the installation. The Welcome to the Integration Setup Wizard displays.
7	Click Next to continue with the installation. The Installation Options dialog box appears.
8	If you choose to enable the driver for redundancy, select the Redundant server installation using supported third party redundancy check box and enter the Virtual sever (alias) name. Otherwise, just click Next . The Ready to Install the Integration dialog box appears.
9	Click Install or click Back to modify the installation settings. After a few minutes, the Completed the Integration Setup Wizard appears. If you select Cancel , installation will roll back to clean state.
10	Click Finish to complete the installation process. The Setup Successful dialog box appears.
11	Click Close to exit the Installation. After installation, a new group called KONE is available on the Setup tab.
- End -	

Administration

General Hardware information

Detailed hardware information is available for all configured KONE Elevator System within victor. To access this information, select the required object from the KONE ribbon on the setup tab, then select **Show All**. Right-click the object you wish to view information for and select **Edit**. This information is also available when you right-click an object and select **Edit**.

victor integration information

Roles

victor roles support KONE privileges, therefore all context menu actions associated with the devices are added to existing victor roles which can be edited accordingly. For more information on Roles, refer to the victor Unified Client Configuration and User Guide.

Reports

victor's report selection tool and Find in Journal feature support KONE. For more information on Reports and the Find in Journal feature, refer to the victor Unified Client Configuration and User Guide.

Events

victor Events supports KONE objects support allowing you to detect, monitor and record specific activities on the system. For further information on Events, refer to the victor Unified Client Configuration and User Guide.

Maps

victor Maps and Find on Map features support KONE objects. For more information on Maps and the Find on Map feature, refer to the victor Unified Client Configuration and User Guide available on the American Dynamics website www.americandynamics.net

Note

victor editors offer various save options when creating/editing objects:

- **Save and Close** button will allow you to save the current object and close the editor.
- **Save** (Apply) button saves changes and keeps the editor open, allowing further changes to be made.
- **Save and New** button allows you to save the current object and opens a new editor to create a new object with default values populated.
- **Close** button cancels changes and closes the editor without saving.

Adding KONE Elevator System



Procedure 5-1 Adding New KONE Elevator System


Step Action

- 1 Select **KONE** from the **Setup** tab.
- 2 Select **KONE Elevator System** from the drop-down menu.
- 3 Select **New** from the drop-down.
- 4 Expand the **General** expander.

Property	Description
Name	Enter a unique name for the KONE Elevator System.
Description	Enter a general description about the KONE Elevator System.
Enabled	Select the check box to establish the communication between victor and the KONE Elevator System.

5 Expand the **Details** Expander.

Property	Description
Group ID	Enter the Group ID number, between 1 and 30, that identifies the elevator group.
Server A	The IP address of the primary server. NOTE: IPv6 addresses are not supported.
Server B	The IP address of the backup server. NOTE: IPv6 addresses are not supported
Poll Time	The time to poll. The value can be between 5 and 15 seconds. Default: 6 seconds.
Number of Floors	The number of floors required while sending the Global Mask to the KONE elevator system.
Exemption Group	<p>select a pre-configured personnel group that will be exempt from the manual secure landing action. The exempt personnel group selected allows the personnel in the group access to the landing when it is in the secured state.</p> <ol style="list-style-type: none"> 1 Click  to display the Object Selector. 2 Select the name of the group from the Object Selector. 3 Click OK.
The following fields and check boxes are not configurable until a KONE Global Landing Matrix is configured:	
Connected Mask	<p>The Connected Mask is used when the connection between the victor and the KONE Elevator System is active.</p> <ol style="list-style-type: none"> 1 Click  to display the Object Selector. 2 Select the name of the Global landing matrix from the Object Selector. 3 Click OK.

Disconnected Mask	<p>The Disconnected Mask is used when the connection between the victor and the KONE Elevator System is disconnected.</p> <ol style="list-style-type: none"> 1 Click  to display the Object Selector. 2 Select the name of the Global landing matrix from the Object Selector. 3 Click OK
Open All Floors	<p>(Optional)</p> <p>Select the check box, to open all the floors when connection between the victor and the KONE Elevator system is disconnected.</p> <p>Select this if you have not provided any Global Landing Matrix for Disconnected Mask.</p>
Lock All Floors	<p>(Optional)</p> <p>Select the check box, to lock all the floors when connection between the victor and the KONE Elevator system is disconnected.</p> <p>Select this if you have not provided any Global Landing Matrix for Disconnected Mask.</p>

- 4 If required, expand **Details** expander to view the details::

Expander	Information
Destination Dispatch (ELI)	
Server A Communication Status	<p>The following are the available options:</p> <ul style="list-style-type: none"> • Online: The KONE Elevator System is configured and communicating with the server A. • Offline: The KONE Elevator System is configured, but not communicating with the server A. • Unknown: The status cannot be determined, usually displayed after the initial KONE Elevator System configuration while waiting for the server to update the status.

Server B Communication Status	<p>The following are the available options:</p> <ul style="list-style-type: none"> • Online: The KONE Elevator System is configured and communicating with the server B. • Offline: The KONE Elevator System is configured, but not communicating with the server B. • Unknown: The status cannot be determined, usually displayed after the initial KONE Elevator System configuration while waiting for the server to update the status.
Elevator Direct Access (RCGIF)	
Server A Communication Status	<p>The following are the available options:</p> <ul style="list-style-type: none"> • Online: The KONE Elevator System is configured and communicating with the server A. • Offline: The KONE Elevator System is configured, but not communicating with the server A. • Unknown: The status cannot be determined, usually displayed after the initial KONE Elevator System configuration while waiting for the server to update the status.
Server B Communication Status	<p>The following are the available options:</p> <ul style="list-style-type: none"> • Online: The KONE Elevator System is configured and communicating with the server B. • Offline: The KONE Elevator System is configured, but not communicating with the server B. • Unknown: The status cannot be determined, usually displayed after the initial KONE Elevator System configuration while waiting for the server to update the status.

5 Select **Save and Close**.

- End -

Editing KONE Elevator System

Procedure 5-2 Edit KONE Elevator System




Step	Action
------	--------

- 1 Select **KONE** from the **Setup** tab.
- 2 Select **KONE Elevator System** from the drop-down menu.
- 3 Select **Show All** from the drop-down.
- 4 Right-click the KONE Elevator System to be edited.
- 5 Select **Edit**.
- 6 Expand the **General** expander.

Property	Description
Name	You can modify the name for the KONE Elevator System.
Description	You can modify the description about the KONE Elevator System.
Enabled	Select the check box to establish the communication between victor and the KONE Elevator System.

- 7 Expand the **Details** Expander.

Property	Description
Group ID	You can modify the Group ID number between 1 and 30, that identifies the elevator group.
Server A	You can modify the IP address of the primary server. NOTE: IPv6 addresses are not supported.
Server B	You can modify the IP address of the backup server. NOTE: IPv6 addresses are not supported
Poll Time	You can modify the time to poll. The value can be between 5 and 15 seconds. Default: 6 seconds.
Number of Floors	You can modify the number of floors required while sending the Global Mask to the KONE elevator system.

Exemption Group	<p>select a pre-configured personnel group that will be exempt from the manual secure landing action. The exempt personnel group selected allows the personnel in the group access to the landing when it is in the secured state.</p> <ol style="list-style-type: none"> 1 Click  to display the Object Selector. 2 Select the name of the group from the Object Selector. 3 Click OK.
The following fields and check boxes are not configurable until a KONE Global Landing Matrix is configured:	
Connected Mask	<p>The Connected Mask is used when the connection between the victor and the KONE Elevator System is active.</p> <ol style="list-style-type: none"> 1 Click  to display the Object Selector. 2 Select the name of the Global landing matrix from the Object Selector. 3 Click OK.
Disconnected Mask	<p>The Disconnected Mask is used when the connection between the victor and the KONE Elevator System is disconnected.</p> <ol style="list-style-type: none"> 1 Click  to display the Object Selector. 2 Select the name of the Global landing matrix from the Object Selector. 3 Click OK

Open All Floors	<p>(Optional)</p> <p>Select the check box, to open all the floors when connection between the Victor and the KONE Elevator system is disconnected.</p> <p>Select this if you have not provided any global landing matrix for Disconnected Mask.</p>
Lock All Floors	<p>(Optional)</p> <p>Select the check box, to lock all the floors when connection between the Victor and the KONE Elevator system is disconnected.</p> <p>Select this if you have not provided any global landing matrix for Disconnected Mask.</p>

- 4 If required, expand **Details** expander to view the details::

Expander	Information
Destination Dispatch (ELI)	
Server A Communication Status	<p>The following are the available options:</p> <ul style="list-style-type: none"> • Online: The KONE Elevator System is configured and communicating with the server A. • Offline: The KONE Elevator System is configured, but not communicating with the server A. • Unknown: The status cannot be determined, usually displayed after the initial KONE Elevator System configuration while waiting for the server to update the status.
Server B Communication Status	<p>The following are the available options:</p> <ul style="list-style-type: none"> • Online: The KONE Elevator System is configured and communicating with the server B. • Offline: The KONE Elevator System is configured, but not communicating with the server B. <p>Unknown: The status cannot be determined, usually displayed after the initial KONE Elevator System configuration while waiting for the server to update the status.</p>
Elevator Direct Access (RCGIF)	

Server A Communication Status	<p>The following are the available options:</p> <ul style="list-style-type: none">• Online: The KONE Elevator System is configured and communicating with the server A.• Offline: The KONE Elevator System is configured, but not communicating with the server A.• Unknown: The status cannot be determined, usually displayed after the initial KONE Elevator System configuration while waiting for the server to update the status.
Server B Communication Status	<p>The following are the available options:</p> <ul style="list-style-type: none">• Online: The KONE Elevator System is configured and communicating with the server B.• Offline: The KONE Elevator System is configured, but not communicating with the server B.• Unknown: The status cannot be determined, usually displayed after the initial KONE Elevator System configuration while waiting for the server to update the status.

5 Select **Save and Close**.

- End -

Adding KONE Global Landing Matrix

The KONE Global Landing Matrix is used to configure the Destination Front, Destination Rear, Source Front, and Source Rear floors of the elevator system. If an elevator system configured is with a global landing matrix and a DOP is associated with another landing matrix, the global landing matrix is used by all DOP's in the elevator system.

Source Front	Source Rear	Destination Front	Destination Rear
<input checked="" type="checkbox"/> 1F	<input checked="" type="checkbox"/> 1R	<input checked="" type="checkbox"/> 1F	<input checked="" type="checkbox"/> 1R
<input checked="" type="checkbox"/> 2F	<input checked="" type="checkbox"/> 2R	<input checked="" type="checkbox"/> 2F	<input checked="" type="checkbox"/> 2R
<input checked="" type="checkbox"/> 3F	<input checked="" type="checkbox"/> 3R	<input checked="" type="checkbox"/> 3F	<input checked="" type="checkbox"/> 3R
<input type="checkbox"/> 4F	<input type="checkbox"/> 4R	<input type="checkbox"/> 4F	<input type="checkbox"/> 4R
<input type="checkbox"/> 5F	<input type="checkbox"/> 5R	<input type="checkbox"/> 5F	<input type="checkbox"/> 5R
<input type="checkbox"/> 6F	<input type="checkbox"/> 6R	<input type="checkbox"/> 6F	<input type="checkbox"/> 6R
<input type="checkbox"/> 7F	<input type="checkbox"/> 7R	<input type="checkbox"/> 7F	<input type="checkbox"/> 7R
<input type="checkbox"/> 8F	<input type="checkbox"/> 8R	<input type="checkbox"/> 8F	<input type="checkbox"/> 8R
<input type="checkbox"/> 9F	<input type="checkbox"/> 9R	<input type="checkbox"/> 9F	<input type="checkbox"/> 9R
<input type="checkbox"/> 10F	<input type="checkbox"/> 10R	<input type="checkbox"/> 10F	<input type="checkbox"/> 10R
<input type="checkbox"/> 11F	<input type="checkbox"/> 11R	<input type="checkbox"/> 11F	<input type="checkbox"/> 11R
<input type="checkbox"/> 12F	<input type="checkbox"/> 12R	<input type="checkbox"/> 12F	<input type="checkbox"/> 12R
<input type="checkbox"/> 13F	<input type="checkbox"/> 13R	<input type="checkbox"/> 13F	<input type="checkbox"/> 13R
<input type="checkbox"/> 14F	<input type="checkbox"/> 14R	<input type="checkbox"/> 14F	<input type="checkbox"/> 14R
<input type="checkbox"/> 15F	<input type="checkbox"/> 15R	<input type="checkbox"/> 15F	<input type="checkbox"/> 15R
<input type="checkbox"/> 16F	<input type="checkbox"/> 16R	<input type="checkbox"/> 16F	<input type="checkbox"/> 16R
<input type="checkbox"/> 17F	<input type="checkbox"/> 17R	<input type="checkbox"/> 17F	<input type="checkbox"/> 17R
<input type="checkbox"/> 18F	<input type="checkbox"/> 18R	<input type="checkbox"/> 18F	<input type="checkbox"/> 18R
<input type="checkbox"/> 19F	<input type="checkbox"/> 19R	<input type="checkbox"/> 19F	<input type="checkbox"/> 19R
<input type="checkbox"/> 20F	<input type="checkbox"/> 20R	<input type="checkbox"/> 20F	<input type="checkbox"/> 20R

Procedure 5-3 Adding KONE Global Landing Matrix

Step	Action
------	--------

- | | |
|---|---|
| 1 | Select KONE from the Setup tab. |
| 2 | Select KONE Global Landing Matrix from the drop-down menu. |
| 3 | Select New from the drop-down. |
| 4 | Expand the General expander. |

Property	Description
----------	-------------

Name	Enter a unique name up to 100 characters long for the KONE Global Landing Matrix.
Description	Enter a general description, up to 500 characters, to identify the KONE Global Landing Matrix.

- 5 Expand the **Landing Matrix** Expander.

Property	Description
Source Front	Select the check box to allow access to the front side of the floor from where the passenger can enter the elevator. you want. The floor selected is included in the global landing matrix configuration.
Source Rear	Select the check box to allow access to the rear side of the floor from where the passenger can enter the elevator. The floor selected is included in the global landing matrix configuration.
Destination Front	Select the check box to allow access to the front side of the floor from where the passenger can exit the elevator. The floor selected is included in the global landing matrix configuration.
Destination Rear	Select the check box to allow access to the rear side of the floor from where the passenger can exit the elevator. The floor selected is included in the global landing matrix configuration.

- 6 Select **Save and Close**.

- End -

Editing KONE Global Landing Matrix

Procedure 5-4 Edit KONE Global Landing Matrix

Step	Action
------	--------

- 1 Select **KONE** from the **Setup** tab.
- 2 Select **KONE Global Landing Matrix** from the drop-down menu.
- 3 Select **Show All** from the drop-down menu.
- 4 Right-click the KONE Global Landing Matrix to be edited.
- 5 Select **Edit**.
- 6 Expand the **General** expander.

Property	Description
Name	You can modify the name of the KONE Global Landing Matrix.
Description	You can modify the description, of the KONE Global Landing Matrix.

- 7 Expand the **Landing Matrix** Expander.

Property	Description
Source Front	<p>Select the check box to allow access to the front side of the floor from where the passenger can enter the elevator. you want.</p> <p>The floor selected is included in the global landing matrix configuration.</p>
Source Rear	<p>Select the check box to allow access to the rear side of the floor from where the passenger can enter the elevator.</p> <p>The floor selected is included in the global landing matrix configuration.</p>
Destination Front	<p>Select the check box to allow access to the front side of the floor from where the passenger can exit the elevator.</p> <p>The floor selected is included in the global landing matrix configuration.</p>
Destination Rear	<p>Select the check box to allow access to the rear side of the floor from where the passenger can exit the elevator.</p> <p>The floor selected is included in the global landing matrix configuration.</p>

- 8 Select **Save and Close**.

- End -

Adding KONE Default Landing Matrix

The KONE Default Landing Matrix is used to configure a common access Landing Matrix with no personnel clearances.

Procedure 5-5 Adding KONE Default Landing Matrix

Step	Action
1	Select KONE from the Setup tab.
2	Select KONE Default Landing Matrix from the drop-down menu.
3	Select New from the drop-down.
4	Expand the General expander.

Property	Description
Name	Enter a unique name up to 100 characters long for the KONE Default Landing Matrix.
Description	Enter a general description, up to 500 characters, to identify the KONE Default Landing Matrix.

5 Expand the **Landing Matrix** Expander.

Property	Description
Destination Front Floor	<p>Select the check box to allow access to the front door of the destination floor.</p> <p>For example, If you need access to the 10th floor front door, select 10F check box.</p> <p>You can select Front Door or Rear Door or both.</p>
Destination Rear Floor	<p>Select the check box to allow access to the rear door of the destination floor.</p> <p>For example, If you need access to the 10th floor rear door, select 10R check box.</p> <p>You can select Front Door or Rear Door or both.</p>

6 Select **Save and Close**.

- End -

Editing KONE Default Landing Matrix

Procedure 5-6 Edit KONE Default Landing Matrix

Step	Action
------	--------

- 1 Select **KONE** from the **Setup** tab.
- 2 Select **KONE Default Landing Matrix** from the drop-down menu.
- 3 Select **Show All** from the drop-down menu.
- 4 Right-click the KONE Default landing matrix.
- 5 Select **Edit**.
- 6 Expand the **General** expander.

Property	Description
Name	You can modify the KONE Default Landing Matrix.
Description	You can modify the description for the KONE Default Landing Matrix.

- 7 Expand the **Landing Matrix** Expander.

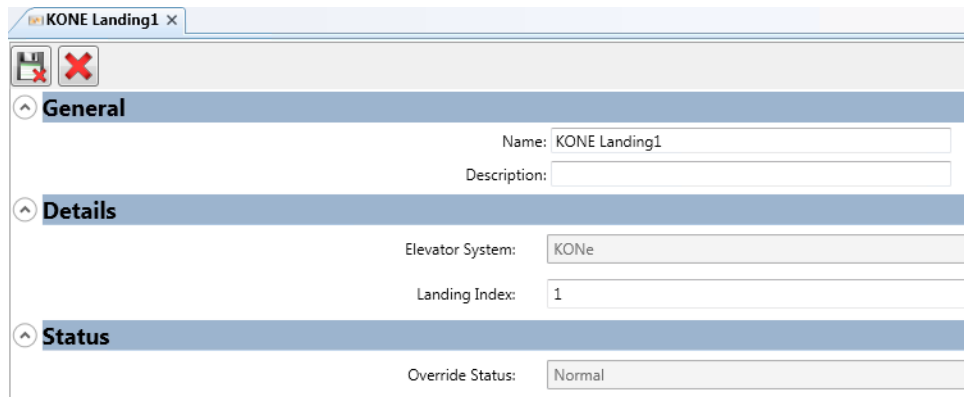
Property	Description
Destination Front Floor	<p>Select the check box to allow access to the front door of the destination floor.</p> <p>For example, If you need access to the 10th floor front door, select 11F check box.</p> <p>You can select Front Door or Rear Door or both.</p>
Destination Rear Floor	<p>Select the check box to allow access to the rear door of the destination floor.</p> <p>For example, If you need access to the 10th floor rear door, select 11R check box.</p> <p>You can select Front Door or Rear Door or both.</p>

- 8 Select **Save and Close**.

- End -

Adding KONE Landing

The KONE Landing lets you configure a landing to be used by the Elevator System.



KONE Landing1

General

Name: KONE Landing1

Description:

Details

Elevator System: KONe

Landing Index: 1

Status

Override Status: Normal

Procedure 5-7 Add KONE Landing

Step	Action						
1	Select KONE from the Setup tab.						
2	Select KONE Elevator System from the drop-down menu.						
3	Select Show All from the drop-down.						
4	Right-click the KONE Elevator System for which you need to add Landing.						
5	Select New KONE Landing .						
6	Expand the General expander..						
<table border="1"> <thead> <tr> <th>Property</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>Name</td> <td>Enter a unique name up to 100 characters long to identify the KONE Landing.</td> </tr> <tr> <td>Description</td> <td>Enter a general description, up to 500 characters, about the KONE Landing.</td> </tr> </tbody> </table>		Property	Description	Name	Enter a unique name up to 100 characters long to identify the KONE Landing.	Description	Enter a general description, up to 500 characters, about the KONE Landing.
Property	Description						
Name	Enter a unique name up to 100 characters long to identify the KONE Landing.						
Description	Enter a general description, up to 500 characters, about the KONE Landing.						
7	Expand the Details Expander.						
<table border="1"> <thead> <tr> <th>Property</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>Elevator System</td> <td>The name of the KONE elevator system for which the landing is been added. This field is read-only.</td> </tr> <tr> <td>Landing Index</td> <td>Enter a value between 1 and 63 for the landing. Landing index is the index associated with Landing.</td> </tr> </tbody> </table>		Property	Description	Elevator System	The name of the KONE elevator system for which the landing is been added. This field is read-only.	Landing Index	Enter a value between 1 and 63 for the landing. Landing index is the index associated with Landing.
Property	Description						
Elevator System	The name of the KONE elevator system for which the landing is been added. This field is read-only.						
Landing Index	Enter a value between 1 and 63 for the landing. Landing index is the index associated with Landing.						

- 1 Select **KONE** from the **Setup** tab.
- 2 Select **KONE Elevator System** from the drop-down menu.
- 3 Select **Show All** from the drop-down.
- 4 Right-click the **KONE Elevator System** for which you need to add Landing.
- 5 Select **New KONE Landing**.
- 6 Expand the **General** expander..

Property	Description
Name	Enter a unique name up to 100 characters long to identify the KONE Landing.
Description	Enter a general description, up to 500 characters, about the KONE Landing.

- 7 Expand the **Details** Expander.

Property	Description
Elevator System	The name of the KONE elevator system for which the landing is been added. This field is read-only.
Landing Index	Enter a value between 1 and 63 for the landing. Landing index is the index associated with Landing.

- 8 If required, expand **Status** expander to view Status relating to those fields:

Expander	Information
Override Status	Displays the override details of the floor object. This field is read-only.

- 9 Select **Save and Close**.

- End -

Editing KONE Landing

Procedure 5-8 Edit KONE Landing

Step	Action
------	--------

- 1 Select **KONE** from the **Setup** tab.
- 2 Select **KONE Landing** from the drop-down menu.
- 3 Select **Show All** from the drop-down.
- 4 Right-click the **KONE Landing** to be edited.
- 5 Select **Edit**.
- 6 Expand the **General** expander.

Property	Description
Name	You can modify the name of the KONE Landing. Ensure that the name is unique.
Description	You can modify description about the KONE Landing.

- 7 Expand the **Details** Expander.

Property	Description
Elevator System	The name of the KONE elevator system for which the landing is been added. This field is read-only.
Landing Index	You can modify the Landing index.

- 8 If required, expand **Status** expander to view Status relating to those fields:

Expander	Information
Override Status	Displays the override details of the floor object. This field is read-only.

- 9 Select **Save and Close**.

- End -

Adding KONE COP Clearance Landing Matrix

The KONE COP Clearance Landing Matrix is used to define up to 63 front and 63 rear doors that can be accessed by cardholders that have a clearance associated with the landing matrix.

Procedure 5-9 Add KONE COP Clearance Landing Matrix


Step	Action
------	--------

- 1 Select **KONE** from the **Setup** tab.
- 2 Select **KONE Elevator System** from the drop-down menu.
- 3 Select **Show All** from the drop-down.
- 4 Right-click the **KONE Elevator System** for which you need to add KONE COP Clearance Landing Matrix.
- 5 Select **New KONE COP Clearance Landing Matrix**.
- 6 Expand the **General** expander.

Property	Description
Name	Enter a unique name up to 100 characters long for the KONE COP Clearance Landing Matrix.
Description	Enter a general description, upto 500 characters, to identify the KONE COP Clearance Landing Matrix.

- 7 Expand the **Details** Expander.

Property	Description
Elevator System	The name of the elevator system for which you need to add a clearance Landing matrix.

Clearance Name	<p>This field is used to select the clearance that allows access to the Door with a reader that a person swipes their card to get authorization to use the landing.</p> <ol style="list-style-type: none">1 Click  to display the Objector selector.2 Select the Clearance from the Object Selector.3 Click OK. <p>Note: Clearance can be created in C Cure 9000 application only.</p>
Destination Front Floor	<p>Select the check box next to the floor number to allow access to the front door of the destination floor.</p> <p>For example, If you need access to the 10th floor front door, select 10F check box.</p> <p>Note: F represents Front Door.</p>
Destination Rear Floor	<p>Select the check box next to the floor number to allow access to the rear door of the destination floor.</p> <p>For example, If you need access to the 10th floor rear door, select 10R check box.</p> <p>Note: R represents Rear Door.</p>

4 Select **Save and Close**.

- End -

Editing KONE COP Clearance Landing Matrix


Procedure 5-10 Edit KONE COP Clearance Landing Matrix

Step	Action
------	--------

- | | |
|---|--|
| 1 | Select KONE from the Setup tab. |
| 2 | Select KONE COP Clearance Landing Matrix from the drop-down menu. |
| 3 | Select Show All from the drop-down. |
| 4 | Right-click the KONE COP Clearance Landing Matrix to be edited. |
| 5 | Select Edit . |
| 6 | Expand the General expander. |

Property	Description
Name	You can modify the name of the KONE COP Clearance Landing Matrix.
Description	You can modify the description for the KONE COP Clearance Landing Matrix.

- | | |
|---|-------------------------------------|
| 7 | Expand the Details Expander. |
|---|-------------------------------------|

Property	Description
Elevator System	The name of the elevator system for which you need to add a clearance Landing matrix. This field is read-only.
Clearance Name	<p>This field is used to select the clearance that allows access to the Door with a reader that a person swipes their card to get authorization to use the landing.</p> <ol style="list-style-type: none"> 1 Click  to display the Objector selector. 2 Select the Clearance from the Object Selector 3 Click OK. <p>Note: Clearance can be created in C Cure 9000 application only.</p>

Destination Front Floor	<p>Select the check box next to the floor number to allow access to the front door of the destination floor.</p> <p>For example, If you need access to the 10th floor front door, select 10F check box.</p> <p>Note: F represents Front Door.</p>
Destination Rear Floor	<p>Select the check box next to the floor number to allow access to the rear door of the destination floor.</p> <p>For example, If you need access to the 10th floor rear door, select 10R check box.</p> <p>Note: R represents Rear Door.</p>

4 Select **Save and Close**.

- End -

Adding KONE COP

The KONE COP is used to control door operations for each floor inside the elevator.

The following must be configured before you can configure the COP



- KONE Elevator System (See [Adding KONE Elevator System](#) on page 8)
- KONE Default Landing Matrix (See [Adding KONE Default Landing Matrix](#) on page 19)
- KONE Landing (See [Adding KONE Landing](#) on page 22)



Procedure 5-11 Add KONE COP

Step	Action
1	Select KONE from the Setup tab.
2	Select KONE Elevator System from the drop-down menu.
3	Select Show All from the drop-down.
4	Right-click the KONE Elevator System for which you need to add COP.
5	Select New KONE COP .
6	Expand the General expander.




Property	Description
Name	Enter a unique name up to 100 characters long for the KONE COP.
Description	Enter a general description, up to 500 characters, to identify the KONE COP.

7 Expand the **Details** Expander.

Property	Description
Elevator System	(Read only) The name of the elevator system for which you need to add a KONE COP.
Elevator ID	ID of the Elevator (CAR). Enter the numeric value between 1 and 255.
Number of Floors	The number of floors required while sending the Default Mask to the KONE Group configuration. Select the number from 1 to 63.
Front Door Name	You can map the front door to the KONE COP system. <ul style="list-style-type: none">a Click  to display the Object Selector.b Select the Door from the Object Selector.c Click OK. The Door is retrieved from C•CURE 9000.
Rear Door Name	You can map the rear door to the KONE COP system. <ul style="list-style-type: none">a Click  to display the Object Selector.b Select the Door from the Object Selector.c Click OK.

Connected Mask	<p>The Connected Mask is used when the connection between the victor and the KONE Elevator System is active.</p> <ol style="list-style-type: none"> Click  to display the Object Selector. Select the KONE Default Landing Matrix from the Object Selector. Click OK.
Disconnected Mask	<p>The Disconnected Mask is used when the connection between the victor and the KONE Elevator System is disconnected.</p> <p>or System is active.</p> <ol style="list-style-type: none"> Click  to display the Object Selector. Select the KONE Default Landing Matrix from the Object Selector. Click OK.

- 8 If required, expand **Schedule Landing Matrix** expander to map a Landing matrix and Schedule matrix to a Kiosk.

- Click  to add a row.
- Click  in the Landing Matrix field to display the Object Selector.
- Select the Landing Matrix from the Object Selector and click **OK**.
- Click  in the Schedule Name field to display the Object Selector.
- Select the Schedule Name from the Object Selector and click **OK**.

- 9 Select **Save and Close**.

- End -

Editing KONE COP


Procedure 5-12 Edit KONE COP




Step	Action
------	--------

- | | |
|---|---|
| 1 | Select KONE from the Setup tab. |
| 2 | Select KONE COP from the drop-down menu. |
| 3 | Select Show All from the drop-down. |
| 4 | Right-click the KONE COP to be edited. |
| 5 | Select Edit . |
| 6 | Expand the General expander. |




Property	Description
Name	You can modify the name of the KONE COP.
Description	You can modify the description of the KONE COP.

- | | |
|---|-------------------------------------|
| 7 | Expand the Details Expander. |
|---|-------------------------------------|

Property	Description
Elevator System	(Read only) The name of the elevator system for which you need to add a KONE COP.
Elevator ID	ID of the Elevator (CAR). You can modify Elevator ID, which is the numeric value between 1 and 255.
Number of Floors	You can modify number of floors required while sending the Default Mask to the KONE Group configuration. Select the number from 1 to 63.
Front Door Name	<p>You can map the front door to the KONE COP system.</p> <ul style="list-style-type: none"> a Click  to display the Object Selector. b Select the Door from the Object Selector. c Click OK. <p>The Door is retrieved from C•CURE 9000.</p>

Rear Door Name	<p>You can map the rear door to the KONE COP system.</p> <ol style="list-style-type: none"> Click  to display the Object Selector. Select the Door from the Object Selector. Click OK.
Connected Mask	<p>The Connected Mask is used when the connection between the victor and the KONE Elevator System is active.</p> <ol style="list-style-type: none"> Click  to display the Object Selector. Select the KONE Default Landing Matrix from the Object Selector. Click OK.
Disconnected Mask	<p>The Disconnected Mask is used when the connection between the victor and the KONE Elevator System is disconnected or System is active.</p> <ol style="list-style-type: none"> Click  to display the Object Selector. Select the KONE Default Landing Matrix from the Object Selector. Click OK.

- 8** If required, expand **Schedule Landing Matrix** expander to map a Landing matrix and Schedule Name to a KONE COP.

- Click  to add a row.
- Click  in the Landing Matrix field to display the Object Selector.
- Select the Landing Matrix from the Object Selector and click **OK**.
- Click  in the Schedule Name field to display the Object Selector.
- Select the Schedule Name from the Object Selector and click **OK**.

- 9** Select **Save and Close**.

- End -

Adding KONE Direct Elevator Access

To facilitate Direct Access to pre-configured personnel group, the KONE Direct Elevator Access is used to send calls to KONE Elevator System. The call types can be Normal, ADA or Priority Call. Only one instance of direct elevator access can be assigned for each KONE group configuration.

Note

Only one instance of direct elevator access can be assigned for each KONE group configuration.

New Direct Access

General

Name: Direct Access

Description:

Details

Elevator System: KONE

VIP Group: [Add] [Delete]

Door Map

Door Name	Floor ID	Terminal ID	Source Side
[Add]	1	1	FRONT


Procedure 5-13 Adding KONE Direct Elevator Access

Step	Action
------	--------



- 1 Select **KONE** from the **Setup** tab.
- 2 Select **KONE Elevator System** from the drop-down menu.
- 3 Select **Show All** from the drop-down.
- 4 Right-click the **KONE Elevator System** for which you need to add KONE Direct Elevator Access.
- 5 Select **New KONE Direct Elevator Access**.
- 6 Expand the **General** expander.

Property	Description
Name	Enter a unique name up to 100 characters long for the KONE Direct Elevator System.
Description	Enter a general description, up to 500 characters, to identify the KONE Direct Elevator System.

7 Expand the **Details** Expander.

Property	Description
Elevator System	(Read only) The name of the elevator system for which you need to add a Direct Access.
VIP Group	<p>a Click  to display the Object Selector.</p> <p>b Select the personnel group from the Object Selector.</p> <p>c Click OK. The personnel in this group will be treated as VIP.</p>

8 Expand the **Door Map** Expander to select a pre-configured door which is retrieved from the C•CURE 9000.

- a** Click  to add a row.
- b** Click  in the Door Name field to display the Object Selector.
- c** Select the Door from the Object Selector and click **OK**.
- d** Enter the Floor ID.
Floor ID is the floor from where the user is making the call. Enter a numeric value from 1 to 63.
- e** Enter the Terminal ID.
Terminal ID is the identification of the passenger terminal. Enter a numeric value of 1 to 200.
- f** Select Front or Rear side of the door from the Source Slide list.
To configure the front and rear door to allow direct elevator access you must configure the Source Side front and the Source Side rear door separately.

9 Select **Save and Close**.

- End -

Editing KONE Direct Elevator Access


Procedure 5-14 Edit KONE Direct Elevator Access



Step	Action
------	--------

- 1 Select **KONE** from the **Setup** tab.
- 2 Select **KONE Direct Elevator Access** from the drop-down menu
- 3 Right-click the KONE Direct Elevator Access to be edited.
- 4 Select **Edit**.
- 5 Expand the **General** expander.

Property	Description
Name	You can modify the name of the KONE Direct Elevator System.
Description	You can modify the description, of the KONE Direct Elevator System.

- 6 Expand the **Details** Expander.

Property	Description
Elevator System	(Read only) The name of the elevator system for which you need to add a Direct Access.
VIP Group	<ol style="list-style-type: none"> a Click  to display the Object Selector. b Select the personnel group from the Object Selector. c Click OK. The personnel in this group will be treated as VIP.

- 7 Expand the **Door Map** Expander to select a pre-configured door which is retrieved from the C•CURE 9000.
 - a Click  to add a row.
 - b Click  in the Door Name field to display the Object Selector.
 - c Select the Door from the Object Selector and click **OK**.
 - d Enter the Floor ID.
Floor ID is the floor from where the user is making the call. Enter a numeric value from 1 to 63.
 - e Enter the Terminal ID.
Terminal ID is the identification of the passenger terminal. Enter a numeric value of 1 to 200.
 - f Select Front or Rear side of the door from the Source Slide list.
To configure the front and rear door to allow direct elevator access you must configure the Source Side front and the Source Side rear door separately.

8 Select **Save and Close**.

- End -

Adding KONE DOP

The KONE DOP is used to configure a DOP and to select a pre-configured door.

Before you configure the KONE DOP, ensure the following are configured:

- KONE Elevator System. See [Adding KONE Elevator System](#) on page 8
- KONE Default Landing Matrix. See [Adding KONE Default Landing Matrix](#) on page 19
- KONE Landing. See [Adding KONE Landing](#) on page 22

Procedure 5-15 Adding KONE DOP

Step	Action
1	Select KONE from the Setup tab.
2	Select KONE Elevator System from the drop-down menu.
3	Select Show All from the drop-down.
4	Right-click the KONE Elevator System for which you need to add DOP.
5	Select New DOP .
6	Expand the General expander.

Property	Description
Name	Enter a unique name up to 100 characters long for the KONE Default Landing Matrix.
Description	Enter a general description, up to 500 characters, to identify the KONE Default Landing Matrix

- 7 Expand the **Details** Expander.

Property	Description
Elevator System	The name of the KONE Elevator System This field is read-only
Landing Name	The textual description for the landing.
DOP ID	The DOP and the Floor ID. The first field is the Floor ID and the second field is the DOP ID (a unique numeric identifier between 1 and 255).
Door Name	

- 8 Expand the **Landing Matrix** Expander.
- 9 Expand the **Schedule landing Matrix** Expander
- 10 Select **Save and Close**.

- End -

Editing KONE DOP

Procedure 5-16 Edit KONE DOP

Step	Action
------	--------

- 1 Select **KONE** from the **Setup** tab.
- 2 Select **KONE Default Landing Matrix** from the drop-down menu
- 3 Right-click the KONE Default landing matrix.
- 4 Select **Edit**.
- 5 Expand the **General** expander.

Property	Description
Name	You can modify the KONE Default Landing Matrix.
Description	You can modify the description for the KONE Default Landing Matrix.

- 6 Expand the **Landing Matrix** Expander.

Property	Description
Destination Front Floor	<p>Select the check box to allow access to the front door of the destination floor.</p> <p>For example, If you need access to the 10th floor front door, select 11F check box.</p> <p>You can select Front Door or Rear Door or both.</p>
Destination Rear Floor	<p>Select the check box to allow access to the rear door of the destination floor.</p> <p>For example, If you need access to the 10th floor rear door, select 11R check box.</p> <p>You can select Front Door or Rear Door or both.</p>

- 7 Select **Save and Close**.

- End -

Adding KONE DOP Clearance Landing Matrix

The KONE DOP Clearance Landing Matrix is used to define up to 63 front and 63 rear doors that can be accessed by cardholders that have a clearance associated with the landing matrix. A call placed at a high priority is often configured in KONE to provide the next available elevator to the individual who places the priority elevator request. Depending on the configuration of the KONE system, the priority request may automatically be part of the floor selected, or it may be an option to the individual at the time of floor selection to make that floor selection a priority request.

New DOP Clearance Landing Matrix

General

Name: DOP Clearance Landing Matrix

Description:

Details

Elevator System: KONE

Clearance Name: Clearance1

Home Floor: 2

Front Rear

Landing Matrix

Call Type	Lifts	Landing Matrix	Priority
0	All	Open	255

Procedure 5-17 Adding KONE DOP Clearance Landing Matrix


Step	Action
------	--------

- 1 Select **KONE** from the **Setup** tab.
- 2 Select **KONE Elevator System** from the drop-down menu.
- 3 Select **Show All** from the drop-down.
- 4 Right-click the **KONE Elevator System** for which you need to add Direct Elevator Access.
- 5 Select **New KONE DOP Clearance Landing Matrix**.
- 6 Expand the **General** expander.


Property	Description
Name	Enter a unique name up to 100 characters long for the ONE DOP Clearance Landing Matrix.
Description	Enter a general description, up to 500 characters, to identify the KONE DOP Clearance Landing Matrix

- 7 Expand the **Details** Expander.


Property	Description
Elevator System	(Read only) The name of the elevator system for which you need to add a KONE DOP Clearance Landing Matrix.

Clearance Name	<p>The pre-configured personnel clearance. This field is used to select the clearance that allows access to the Door with a reader that a person swipes their card to get authorization to use the landing or System is active.</p> <ol style="list-style-type: none"> Click  to display the Object Selector. Select the Clearance from the Object Selector. Click OK.
Home Floor	<p>Allows you to identify Clearance Landing Matrix Home Floor. You can select the Home Floor from 1 to 63. You must select either Front or Rear. This field is used while configuring KONE Direct Elevator Access.</p>

8 Expand the **Landing Matrix** Expander.

- Click  to add a row.
- Enter the required information in the following fields:

Property	Description
Call Type	<p>The Call Type number defines functions configured in KONE Group Controller.</p> <p>Enter the numeric value between 0 to 200.</p> <p>The common call types defined by KONE are:</p> <ul style="list-style-type: none"> • Type 0 – Normal • Type 1 – ADA • Type 2 – Priority • Type 3- Empty Car <p>Call Types from 4 to 200 are configurable.</p>
Lifts	<p>Select the lifts to be allowed for Call. Maximum number of lifts: 8</p>

Landing Matrix	<ul style="list-style-type: none">a Click  to display the Object Selector.b Select the Default Landing Matrix from the Object Selector.c Click OK.
Priority	Range of priority is between 1 and 255. Priority value 1 defines highest and 255 is default.

9 Select **Save and Close**.

- End -

Editing KONE DOP Clearance Landing Matrix


Procedure 5-18 Edit KONE Clearance Landing Matrix


Step	Action
------	--------

- 1 Select **KONE** from the **Setup** tab.
- 2 Select **KONE Default Landing Matrix** from the drop-down menu
- 3 Right-click the KONE Default landing matrix.
- 4 Select **Edit**.
- 5 Expand the **General** expander.


Property	Description
Name	You can modify the name of the KONE DOP Clearance Landing Matrix.
Description	Enter a general description, up to 500 characters, to identify the KONE Default Landing Matrix

- 6 Expand the **Details** Expander.

Property	Description
Elevator System	(Read only) The name of the elevator system for which you need to add a KONE DOP.
Clearance Name	The pre-configured personnel clearance. This field is used to select the clearance that allows access to the Door with a reader that a person swipes their card to get authorization to use the landing or System is active. <ol style="list-style-type: none"> a Click  to display the Object Selector. b Select the Clearance from the Object Selector. c Click OK.
Home Floor	Allows you to identify Clearance Landing Matrix Home Floor. You can select the Home Floor from 1 to 63. You must select either Front or Rear. This field is used while configuring KONE Direct Elevator Access.

- 7 Expand the **Landing Matrix** Expander.
 - a Click  to add a row.

b Enter the required information in the following fields:

Property	Description
Call Type	<p>The Call Type number defines functions configured in KONE Group Controller.</p> <p>Enter the numeric value between 0 to 200.</p> <p>The common call types defined by KONE are:</p> <ul style="list-style-type: none"> • Type 0 – Normal • Type 1 – ADA • Type 2 – Priority • Type 3- Empty Car <p>Call Types from 4 to 200 are configurable.</p>
Lifts	Select the lifts to be allowed for Call. Maximum number of lifts: 8
Landing Matrix	<p>a Click  to display the Object Selector.</p> <p>b Select the Default Landing Matrix from the Object Selector.</p> <p>c Click OK.</p>
Priority	Range of priority is between 1 and 255. Priority value 1 defines highest and 255 is default.

8 Select **Save and Close**.

- End -

Configuring KONE Actions

You can schedule actions for the KONE.

The following are the available actions:

- Secure
- Unsecure
- Normal

New KONE Action

General

Name: KONE Action

Description:



Action

Kone Landing: ☐ KONE Landing1

Kone Landing Action: Secure

Procedure 5-19 Configure KONE Action

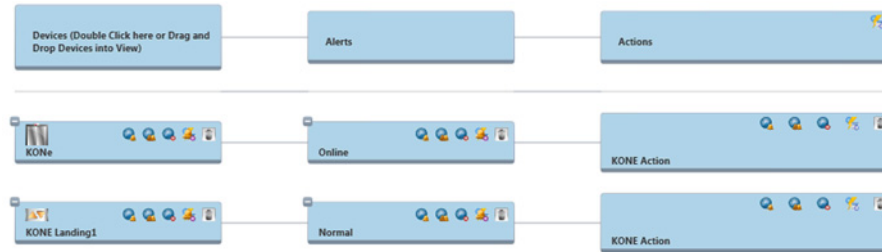
Step	Action
------	--------

- | | |
|----|---|
| 1 | Select KONE Action from the Setup tab. |
| 2 | Select New . Editor opens. |
| 3 | Enter Name (Mandatory) and Description (Optional) for the KONE Action. |
| 4 | Expand the Action expander. |
| 5 | In the KONE Landing field, select  to add landing.Object Selector displays. |
| 6 | Select KONE Landing and click OK . |
| 7 | Repeat as required. |
| 8 | Select desired action from the KONE Landing Action drop-down list. |
| 9 | If you want to remove the KONE Landing, select the Landing matrix check box to be removed and click  . |
| 10 | Select Save and Close . |

- End -

Configuring KONE Alerts

The Event Setup editor can be used to configure alerts action for KONE Elevator System, KONE Landing.



Refer to [Alert Types](#) on page 55 for a full list of victor support alert types.

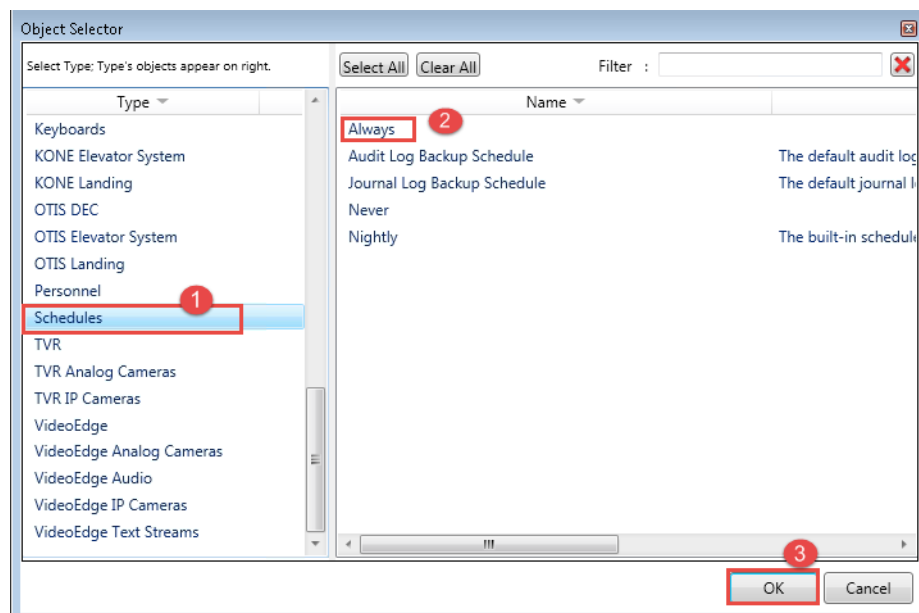
Procedure 5-20 Configuring Schedule Actions for KONE

Step	Action
------	--------

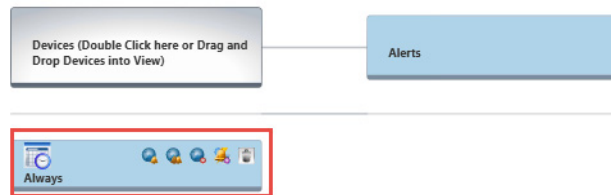
- 1 Select **Event/Schedule Setup** from the **Build** tab.
The **Event/Schedule Setup** page opens.
- 2 Double click the Device node and use the object selector and select Type as **Schedules**.



- 3 Select the required schedule from the list.
You should have created the schedule to select it. Refer victor User manual for more information on Creating Schedule.

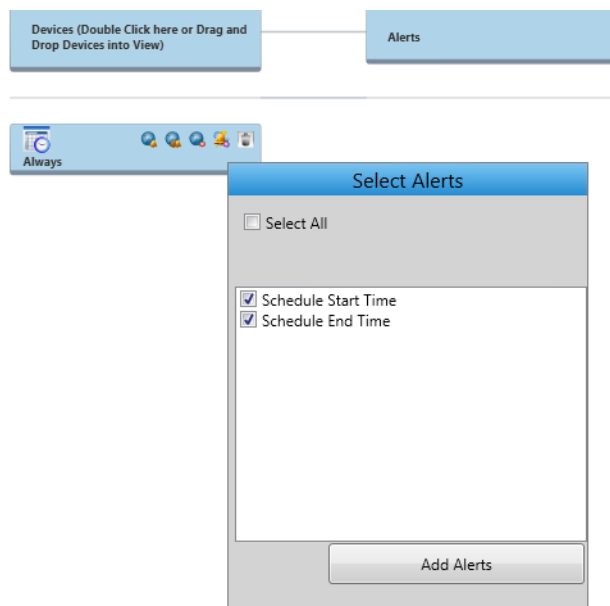


- 4 Selected Schedule is displayed in the Device node.

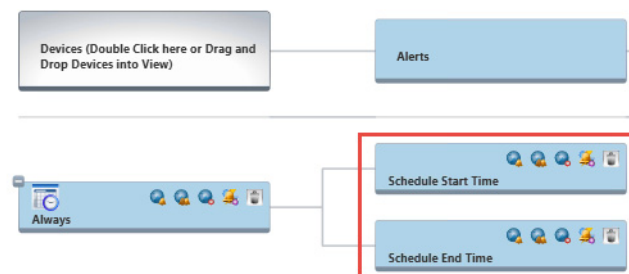



- 5 Select  in device node to add alerts.

- 6 Select **Schedule Start Time** and **Schedule End Time** check box from the **Select Alert** window.

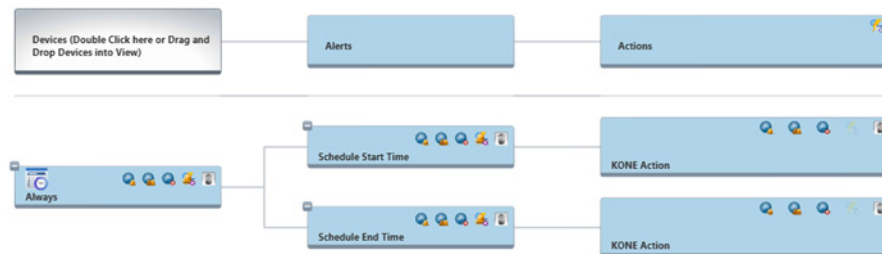


- 7 Click **Add Alerts**.
The Schedule Start Time and Schedule End Time is displayed in the Alerts node.



- 8 Select  in the Alerts node to add actions. For example, in the Schedule Start Time alerts.

- 9 Select KONE Action from the object selector.
You should have already created KONE Action to select it. See [Configuring KONE Actions](#) on page 45

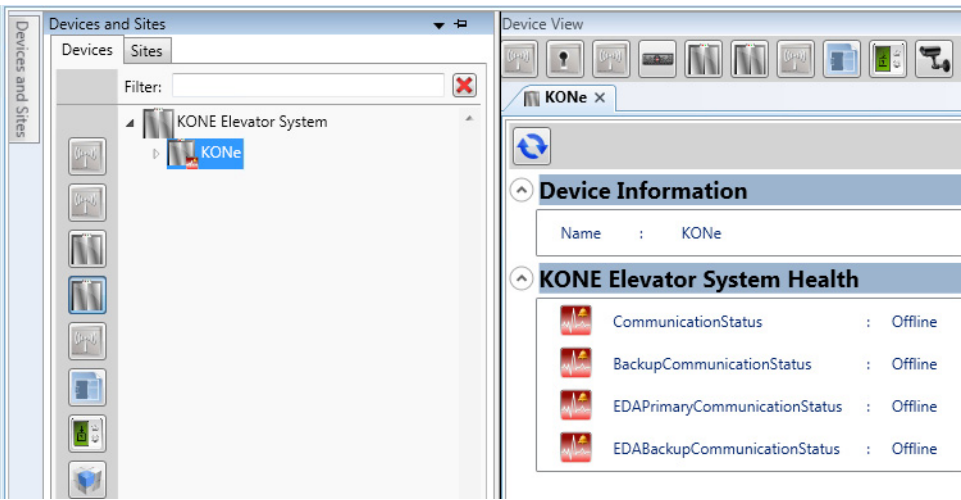


- 10 Repeat as required.
11 Click **Save and Close**.

- End -

Health Dashboard

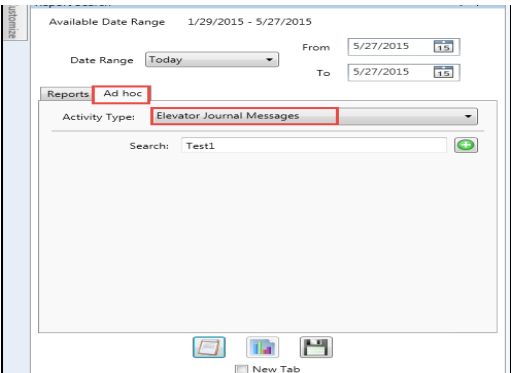
Health status of all KONE objects is annunciated in victor's Health Dashboard as follows:



Refer to Health Status for a full list of supported health statuses.

Reports

victor journal type '**Elevator Journal Message**' can be used to search for KONE related report entries as detailed below:



For more information on reporting within victor, refer to the **victor unified client configuration and administration guide**.

Manual Actions

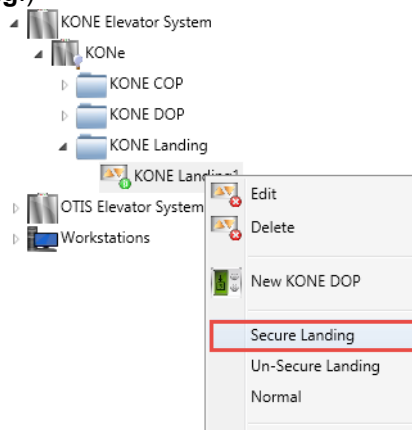
The following manual actions can be performed for the KONE Landing:

- Secure a Landing
- Unsecure a Landing
- Normal

Secure a Landing

This action secures the Landing. There is no access to the Landing during the date and time value set except the personnels in the Exemption Group list. When a Landing is secured the associated floor of the Default Landing Matrix gets locked:

- 1 Right-click Landing
- 2 Select **Secure Landing**.)

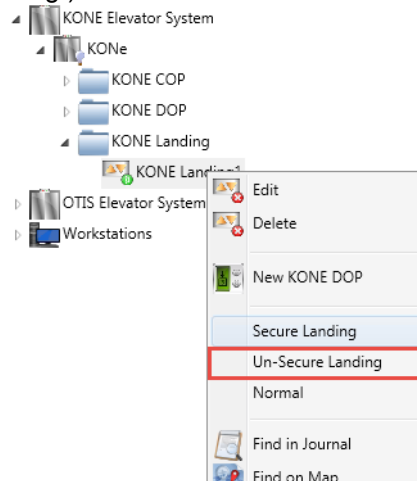


UnSecure a Landing

This action un-secures the Landing. Everyone will have access to the Landing during the date and time value set. When a Landing is unsecured, the Default Landing Matrix is also un-secured.

- 1 Right-click **Landing**.

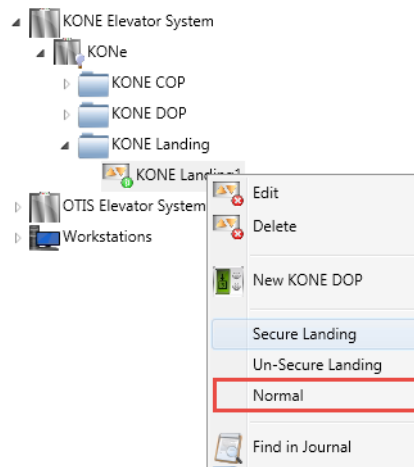
2 Select UnSecure Landing.)



Normal Landing

1 Right-click Landing.

2 Select Normal)



Appendix A: Alert Types

The Event Configuration editor is be used to configure alerts for KONE Elevator system. The following tables detail the supported **Alert Types** supported for KONE Elevator system within victor.

Table 7-1 Alert Types for KONE Elevator System

Alert Type	Value
Communication Status	<ul style="list-style-type: none">• Online• Offline• Unknown

Table 7-2 Alert Types for KONE Landing

Alert Type	Value
Override Status	<ul style="list-style-type: none">• Normal• Secure• Unsecure

Appendix A: Health Status

Supported Health status annunciations for KONE object type are as follows

Table 8-1 Health status for KONE Elevator System

KONE Elevator System Status	Health Status
Online	Normal
Offline	Device Alert
Unknown	Unknown